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Visual C# How to Program, Sixth Edition

CHAPTER 2—Dive Into® Visual Studio Community

Test Item File

2.1 Introduction

 The purpose of the Visual Studio Community is to a) create a program.
 b) run a program.
 c) debug a program.
 d) All of the above.
 Answer: d

2. (True/False) Visual Studio Community can be used to create apps only in C#. *Answer*: False. It can create apps in a variety of .NET languages.

3. (True/False) Dragging and dropping predefined building blocks into place is part of visual programming in C#. *Answer*: True.

2.2 Overview of the Visual Studio Community 2015 IDE

1. By default, the Visual Studio Community2015 IDE assigns this name to a new Windows Forms project:

a) NewProject1

b) WindowsFormsApplication1

- c) NewProject
- d) MyProject

Answer: b

2. A ______ is a window used to communicate with users.

- a) form
- b) control
- c) dialog
- d) None of the above.
- Answer: c

3. The Microsoft Developers Network (MSDN) online library provides:

- a) tutorials
- b) articles
- c) downloads
- d) All of the above.
- Answer: d

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4. (True/False) To make a new project you have to go into the **Get Started** section. *Answer*: False. There are many ways to create a new project.

5. (True/False) You cannot browse the web from within the Visual Studio Community environment.

Answer: False. You *can* browse the web from within the Visual Studio Community environment.

6. (True/False) A solution is a group of related files, such as C# code, images and documentation.

Answer: False. A project is a group of related files, a solution is a group of projects that represent a complete app or a set of related apps.

2.3 Menu Bar and Toolbar

1. This menu contains commands for opening projects, closing projects, printing project data, etc.

a) **View** menu

b) **Edit** menu

- c) **Tools** menu
- d) File menu

Answer: d

2. The **View** menu:

a) Contains commands for displaying IDE windows and toolbars

b) Contains commands for arranging a form's controls.

c) Contains commands for managing a project and its files.

d) Contains commands for compiling a program.

Answer: a

3. (True/False) Commands for managing the IDE and for developing, maintaining and executing programs are contained in the menus, which are located on the menu bar. *Answer*: True.

4. (True/False) The programmer can also access all the commands in the menus from the toolbar.

Answer: False. The programmer can access certain commonly used commands from the toolbar.

2.4 Navigating the Visual Studio IDE

1. If the **Solution Explorer** is not shown, select _____.

a) View > Solution Explorer

b) File > Solution Explorer

c) Edit > Solution Explorer

d) Tools > Solution Explorer

Answer: a

2. The **Properties** window

a) allows you to modify control's properties without writing any code.

b) displays a control's information.

c) has the same set of options for every control.

d) a and b

e) a and c

Answer: d

3. (True/False) Autohide enables the tool box to shrink down to the edge of the screen. *Answer*: True.

4. (True/False) The Solution Explorer window provides access only to *certain* files in the solution.

Ans: False, Solution Explorer provides access to *all* files in the solution.

5. (True/False) The toolbox contains icons representing controls used to customize forms. *Answer*: True.

2.5 Help Menu and Context-Sensitive Help

1. Microsoft provides extensive help documentation via the _____ menu.

a) **Assist**

b) Aid

c) Support

d) Help

Answer: d

2. Visual Studio provides ______ pertaining to the "current content" (that is, the terms around the location of the mouse cursor).

a) content-sensitive help

b) context-sensitive help

c) location-sensitive help

d) mouse-sensitive help

Answer: b

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1. The **PictureBox** control is used to display:

a) text and images
b) only images
c) only text
d) colors
Answer: b

2. Which of the following is not a supported image format in Visual Studio 2012:

a) GIF

b) TIF

c) PNG

d) JPEG

Answer: b

3. (True/False) The text in the form's title bar is determined by the form's **Text** property.

Answer: True.

4. (True/False) Clicking **BackColor** in the **Properties** window allows you to change the form's background color. *Answer*: True.

5. (True/False) The behavior of a C# program is specified through conventional programming, i.e., writing code. *Answer*: True.